General Camping Guidelines

Sign-Up

All sign-ups (for Troop trips – not High-Adventure) are due the Wednesday before any trip. If you must cancel after this, you will forfeit payment. Sign-up is confirmed with payment.

Trip-Specific Info

An email will be sent ahead of any trip with information specific to that trip – departure times, what to pack, etc. Please look for an email(s) on the anticipated return day with information about return & pick-up times.

PACKING ESSENTIALS

Something to sleep in, something to eat/drink with, things to wear, something to carry it all in. (sleeping bag, mess kit/plastic plate, utensil, & cup, clothes, backpack/duffle)

Pay attention to weather forecasts for **YOUR DESTINATION** and pack accordingly.

KEEPING WARM DURING THE DAY:

- Don't wear a heavy winter coat
- Dress in layers wear an undershirt, a long-sleeved shirt, one or two sweatshirts/hoodies and jacket/light coat. As you warm up, you can remove layers.

KEEPING WARM DURING THE NIGHT:

- Use a warm, winter weight sleeping bag and liner. Make sure to insulate underneath you, too, because most heat escaped through the bottom of the bag into the ground.
- Use a foam sleeping pad for comfort and warmth since it helps block the heat escape too a non-insulated air mattress in NOT recommended for cold weather because air in the mattress will remain as cold as the ground and will make you cold.
- NEVER wear the same clothes at night that you wore during the day. They are damp with perspiration and it will make you VERY cold at night. ALWAYS change into dry clothes, underwear, and socks before bedding down.
- Wearing a hoodie and/or knit hat will help retain heat lost through your head.
- If it is particularly cold, fill your Nalgene with hot water (be sure to tighten the camp!) and place in your sleeping bag to pre-warm it.
- You can also place your clean, dry clothes for the morning in your bag so that they are warm to change into.

THINGS NOT TO BRING ON CAMPING TRIPS - ever

- Clothing with words and/or symbols not consistent with Scouting principles
- Cell phones, iPods, iPads, electronic games, and other electronic devices
- Aerosol spray cans of any kind (including deodorant, insect repellent, hair spray, paint, etc.)
- Hunting and sheath knives
- Sling shots, Guns and ammunition, Paintball guns, Bows and arrows, & other weapons
- Lighters, candles and candle lanterns
- Pressurized (liquid fueled) lanterns and equipment
- Fireworks, Gasoline, kerosene, and other liquid fuels
- Cigarettes, dip, and other tobacco products
- Beer and other alcoholic beverages
- Illegal drugs and controlled substances
- Bicycles, scooters, skateboards
- Liquid or gel hand sanitizer

TENT CAMPING PACKING LIST

CLOTHING			Camp towel/washcloth	
	Hiking boots		Thin Beach towel	
	Extra shoes/camp shoes			
	Class A uniform	BEDDIN	DDING	
	Class B shirts		Sleeping bag	
	Shorts			
	Swimsuit	CAMPI	NG GEAR	
	Clothes to sleep in		Headlamp/flashlight with extra batteries	
	Thermal underwear (2 pair for cold weather –		Mess kit with utensils	
	1 for day, 1 for night)		Water bottle or Camelback	
	Daily change of clothes (# of days +1)		Sunscreen (NON-AEROSOL)	
	 Long-sleeved shirt 		Insect repellant (NON-AEROSOL)	
	Long pants		Chapstick	
	 Hiking socks 		Boy Scout Handbook	
	 Sock liners 		Notebook and pens/pencils	
	 Camp socks 		Personal 1 st Aid Kit	
	 Underwear 		Folding trowel/folding shovel	
OUTERWEAR			Backpack	
	Knit hat/toboggan		Pack cover or large garbage bag	
	Gloves/mittens		Emergency whistle	
	Jacket, sweater, hoodie			
	Rain gear/poncho	OPTION	TIONAL ITEMS	
			Camp pillow	
PERSONAL ITEMS			Sleeping bag liner	
	Pocket knife – NO sheath knives		Ground pad	
	Totin' Chip card		Shower shoes	
	Toiletries		Compass	
	 Camp-safe soap 		Nylon cord	
	 Toothbrush 		Sunglasses	
	 Toothpaste 		Watch	
	o Baby wipes		Brimmed hat	
	 A&D ointment/anti-chafing cream 		Camp stool/situpon	
	Powder (Gold Bond)		Playing cards	
	 ½-¼ toilet paper roll 		, ,	